

**COVE CREEK PARK  
ROOKIE LEAGUE RULES  
2015**

**1. HITTING**

- A. Five pitches per batter
- B. Overhand throws will be used
- C. After five pitches, if the batter does not swing, he/she is out
- D. A batter may strike out before five pitches have been thrown
- E. No walks are allowed
- F. A player who fouls off the fifth pitch may receive other pitches as long as the pitches continue to be fouled off

**2. HITTING ORDER**

- A. Every player on the game roster will bat before the rotation starts over
- B. If a team bats around in any inning, the last player up before the rotation starts over is the last batter in that inning no matter how many outs have been made
- C. If one team has more players present than their opponent, the team with the most players will bat the same number of players as the other team in any one inning.
  - EX.** Team A has twelve players present and Team B has ten players present. Both teams may only bat ten players in one inning. Team A must start the next inning with the two players who did not bat

**3. FIELDING**

- A. The defensive pitcher must maintain his/her position on the mound (i.e. both feet on the dirt), or in the absence of a mound, within the designated fifteen foot circle when not making a play on the ball
- B. A live ball becomes dead when it becomes under the control of the defensive pitcher while he/she is in the designated position mentioned in 3A above
- C. Once the defensive pitcher has control of the ball, the umpire shall stop play. The umpire has sole discretion of placing the base runners on the bases to which they are closest at the time the pitcher takes control of the ball
- D. Ten team members shall play in the field on defense with four infielders and four outfielders in the following positions (i.e. left field, left center, right center, and right field). No player may be used as a fifth infielder
- E. Unlimited substitutions may be used
- F. There is no infield fly rule in effect

**4. MISCELLANEOUS**

- A. Every player shall play a minimum of two innings and have at least one at bat
- B. Six innings per game
- C. Coaches who are pitching should run off the field when the ball is put in play until the play is declared over
- D. If a batted ball hits the coach that is pitching before they are able to exit the field it shall be a dead ball and the batter will hit again, resuming the same ball/strike count prior to the hit coach
- E. Catchers must wear a batting helmet while playing defense
- F. All coaches who are pitching to batters must stand at least 25 feet away from home plate to deliver the pitch (indicated by hash mark)